

ART (ART)

ART 110. Introduction to the Visual Arts

Credits: 3

Typically Offered: FASPSU

This course is an introduction to the language of the visual arts, its techniques, materials, and history. The course begins with basic theory and how art communicates. Students will learn to analyze, understand, and appreciate the visual arts. The second part will bring opportunities for hands on experiences with various art mediums as well as a brief survey of the history of art.

ART 122. Two-Dimensional Design

Credits: 3

Typically Offered: FALLSPR

Study of line, shape, texture, value and color and the organizing principles of design that will allow students to become more effective visual communicators. There will be emphasis on problem solving, the creative process and critical thinking as they are applied to two-dimensional projects.

ART 124. Three-Dimensional Design

Credits: 3

Typically Offered: FALLODD

Continued study of the visual elements and design principles as they relate to three dimensional spaces, including applications in areas such as sculpture, architecture, landscape design, industrial design and other allied fields. There will be continued emphasis on cultivating creativity, solving problems and developing critical thinking skills.

ART 130. Drawing I

Credits: 3

Typically Offered: FALLSPR

Introduction, study and application of the visual elements using various drawing media and methods. There will be an emphasis on visual thinking through observation, analysis and expression.

ART 135. Sculptural Welding

Credits: 3

Typically Offered: SPRING

Students will examine the function of space, volume, mass, plane, and line. Sculptural issues will be explored through the solution of design problems. The main emphases of this course are developing critical thinking skills as they apply to three-dimensional art forms and gaining a deeper understanding of visual art through unique solutions to three-dimensional problems.

ART 181. Digital Image and Output

Credits: 3

Typically Offered: SPRING

This course is designed for students with little or no digital imaging experience to provide a fundamental understanding of digital imaging, from both a technical and conceptual point of view. Students learn to operate digital cameras, to use them as precise tools for image capture and to use digital media software (Adobe Photoshop) for graphic design media. The course is a combination of lecture, demonstration and hands-on practice.

ART 182. Graphic Design I

Credits: 3

Typically Offered: ONDEMAND

An introduction to the art, language, key elements, theory and practice of graphic design. This course will focus on the integration of type, imagery and spatial relationships in design. Students will be introduced to the conceptual design process, communicating with clients, high quality crafting and production. Appropriate art safety instruction will be included.

ART 210. Art History I

Credits: 3

Typically Offered: FALL

This is a survey course covering art of prehistoric humans through the Gothic Era (1400 A.D.). Students will gain an appreciation and understanding of art during this period through class discussion, lecture, slides, videos, and text reading. Art History I is designed to demonstrate the important role art has placed in history, politics and government, religion, and human development.

ART 211. Art History II

Credits: 3

Typically Offered: SPRING

This is a survey course covering art of the Renaissance through the Modern Era. Students will gain an appreciation and understanding of the major art movements through class discussion, lecture, slides, videos, and text reading. Art History II is designed to demonstrate the important role art has placed in history, politics, and government, religion, and human development.

ART 220. Painting I

Credits: 3

Prerequisite: ART 130 or departmental approval.

Typically Offered: FALLSPR

Introduction to the basics of painting through a variety of media and materials using still life subjects, models and imaginative expressions.

ART 221. Painting II

Credits: 3

Prerequisite: ART 220.

Typically Offered: FALLSPR

A continuation of the concepts and techniques explored in ART 220 with an emphasis on personal expression.

ART 230. Drawing II

Credits: 3

Prerequisite: ART 130.

Typically Offered: SPRING

The continuation of ART 130 emphasizes color, composition and the study of the human figure while developing conceptual and critical abilities related to the visual expression of ideas. In addition, there is a focus on drawing as an end in itself through various materials and techniques.

ART 250. Ceramics I

Credits: 3

Typically Offered: FALLSPR

Introductory course on origin, nature, and use of clay and glazes. Includes hand-building processes and basic wheel-forming methods.

ART 251. Ceramics II

Credits: 3

Typically Offered: SPRING

Introductory course on origin, nature, and use of clay and glazes. Includes hand-building processes and basic wheel-forming methods.

ART 265. Sculpture I

Credits: 2

Typically Offered: FALLEVEN

Introduction and study of visual expression in three-dimensional form using various sculptural media and methods.

ART 266. Sculpture II

Credits: 2

Prerequisite: ART 265.

Typically Offered: SPRINGODD

Continuation of ART 265 with an emphasis on developing more advanced technical skills, as well as exploring media and concepts.

ART 270. Printmaking I

Credits: 3

Typically Offered: ONDEMAND

Introduction to the history of printmaking and basic printmaking techniques and materials.

ART 271. Printmaking II

Credits: 3

Prerequisite: ART 270.

Typically Offered: FALLEVEN

More advanced study of basic printmaking techniques and materials.